

REGISTRATION FORM

OPEN CHESS COMPETITION – SACRED HEART CHURCH BAHRAIN



NAME: _____

CONTACT NUMBER : _____

EMAIL ADDRESS: _____






HOW WOULD YOU RANK YOURSELF: *Beginner* *Average* *Good*

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1. An entry fee of BD 2 will be applicable (non-refundable once the application has been submitted).
2. The tournament is opened for **parishioners only**.
3. Participants have to bring their own board.
4. All games should be played in a friendly atmosphere and disputes to be at the bare minimal.
5. The Draw
 - a. Names of competitors will be drawn only at the first round.
 - b. All **other games** will be worked off on **who finishes first**.
 - c. A 10 minute grace period will be given from the time of the draw for the players to show up.
 - d. At the end of the 10 minutes, players who don't have opponents will be paired as new competitors (names drawn)
 - e. Any player who doesn't have an opponent (after the paring off) will receive a walkover to the next round.
6. Late Arrivals
 - a. Any player who arrives after the 10 minute grace period would have already forfeited his / her game.
 - b. However if there are two players (pairs of 2) who arrive after the 10minute grace period they could play each other, this will be on a first come basis and **NOT ON A DRAW**. (the player who received the walkover will not be considered to play as they have already moved to the next round)
 - c. If there is no partner for the player who arrived late he / she would have to forfeit the game.
7. Timing for Games
 - a. Each game will not go longer than 30minutes. (semi-finals and finals could vary)
 - b. A minimum of 20 moves have to be made in the 30 minutes.
 - c. In the event of point 6., maximum late arrivals would be 10 minutes and the game would be stopped when all the games (unfinished) are timed out.
 - d. A bell will be rung at the start, 20minutes, 25 minutes and 30 minutes respectively prior to the end.
 - e. All ongoing games will stop at the same time, immaterial of the time it started.
8. Playing Stipulations
 - a. Each round will be played on a knockout basis
 - b. Five rounds will be played each day. (A total of 2 Fridays / 10 rounds) **<this depends on the number of participants>**
 - c. At the end of each round there will be a 10 minute break.
9. Results and Wining
 - a. Wining by checkmate
 - b. At the end of the 30 minutes, if there is no result, points 9. d. and 9. e. will come into effect.
 - c. In the event of a game going to stalemate, draw / both players mutually agreeing to stop, or the game going on for more than the stipulated time limit:
 - d. The winner will be decided on the points gained by the relative value of the cut pieces.
 - e. In the event of points been tied both players will be eligible to move to the next round.
 - f. If a minimum of 20 moves have not been made at the stipulated time limit, both players will be disqualified.

10. Silence must be observed at all times.
11. Fair play policy should be observed at all times. Eg. Time taken to make the next move.
12. Disputes
 - a. Any unfair play / disputes should be reported to the presiding tournament committee member immediately.
 - b. A warning will be issued to the offending player and if the player continues with the same offense, the said player will be disqualified.
 - c. Any prompting, instructions given from outside should be brought to the notice of the presiding tournament committee member immediately.
 - d. If found guilty on point 10.c. the offending player will be disqualified.
13. All Games should be played in accordance with the standard Chess rules unless otherwise specified in the tournament rules and guidelines list.
14. All decisions of the Tournament committee are final.

Chess Piece Relative value

Symbol	Value	Piece
	1	Pawn
	3	Bishop
	3.5	Knight
	5	Rook
	9	Queen